

Lesson 3- Wand Dance

Outcomes:

- Create & perform a scene showing a 'Spell Battle'.
- Analyse movement a scene from The Cursed Child.

Depending on time/ space and how large your group is, you may want this lesson to become two lessons, giving the students more time to develop their work and build towards a whole-class sharing/ performance. You can still do this lesson online or in a classroom..

Introduction

Explain that the lesson will focus on Wands and how they are used in Hogwarts. Watch [this clip](#) from the Cursed Child and discuss the questions on Slide 2 of the Lesson 3 PowerPoint.

Creative Starter-Individual Wand Mime

On the way to Hogwarts, Harry and Hagrid go to Diagon Alley to buy a list of items which Harry will need. Harry has to choose a wand. Students must create a 10 second mime which shows them taking the wand from a shelf/out of a box, holding it, looking at it closely and then reacting to it. The mime must include a moment of 'magic'. Add sound as an extension. Share some or all of the mimes.

Activity 1- Creating Spell Battle

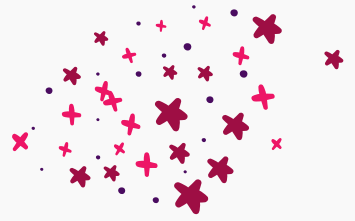
Watch [this montage of spells](#) for inspiration. Read through "Spells" Worksheet with the students. Work on pronunciation & diction. Begin to explore the movements & gestures for each spell. Students can work in pairs to create a 'Spell Sequence'. Set up the task using Slide 4 of the Powerpoint and allow rehearsal time. If you are teaching online, students can go into breakout rooms or can create a solo wand sequence with a clear beginning, middle and ending.

Activity 2- Develop your Spell Battle

Share one or two scenes and evaluate. Ask students to focus on "Is the character relationship clear? Is the movement, mime and gesture being used in the scene clear? How effectively are the actors using pronunciation and projection? Allow students time to develop the beginning and end of their scene by adding dialogue & sound.

Sharing & Whole-class performance

Use [this music from The Cursed Child](#) to create suspense & atmosphere:



Student Worksheet

Spells

You are not allowed to use any unforgivable curses in your scene!

Accio- Used to summon objects from a distance away.

Aguamenti- Produces a jet of water from the caster's wand.

Alohomora- Used to unlock doors

Confringo- Blasting Charm; causes items the charm comes into contact with to burst into flames.

Confundo- Confundus charm; causes the victim to become confused and disorientated.

Engorgio- Causes objects to increase in size.

Expelliarmus- Used to disarm your opponent.

Finestra- Shatters Glass

Incendio- Creates fire.

Lumos- Projects a beam of light from the user's wand.

Nox- Puts out wand light.

Relatio- Causes the victim to release whatever they are holding.

Rictusempra- Tickling charm; causes an extreme tickling sensation.

Silensio- Used to make something silent.

Sonoros- Magically magnifies your voice.

Wingarium Leviosa- Hover charm; causes an object to levitate.