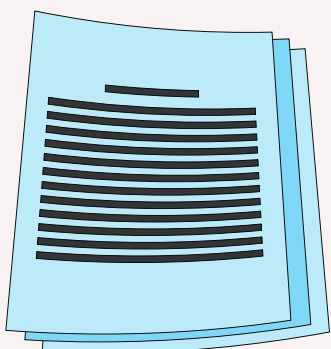




THE SOUND DESIGN PROCESS



1

ANALYSE THE SCRIPT

Read the script and discuss ideas with the director and the other designers.



2

RESEARCH

Research the context of the play and find audio tracks, songs or sound effects which inspire you.



3

REHEARSAL

Watch a rehearsal or run-through of the performance and develop more detailed ideas.



4

SELECT, EDIT AND RECORD

Take your research, analysis and ideas and use them to produce sound effects and soundscapes



5

CREATE A QLAB FILE & SET UP YOUR SPEAKERS

Import your definitive sounds into a QLab File, set audio levels for each track, select the speakers you aim to use and how they are going to be positioned



6

TECHNICAL REHEARSAL

Run through performance, with all the sound cues and adapt where necessary.